READABILITY

FINAL PROJECT PRESENTATION / DEC. 05, 2019

Low color contrast and small type (LCCST) on print materials

have the potentials to cause issues on readability, comprehension, and communication among consumers, especially those with vision impairment.

READABILITY

Readability is the ease with which a reader can understand a written text.

- content (the complexity of its vocabulary and syntax)
- presentation/typographic design (font size and contrast)

Which population (age groups, with or without visual impairment) find challenging by LCCST materials?

What emotional responses do consumers have toward LCCST materials?

What characteristics (types of LCCST) appear most challenging?

Which industries are most responsible for creating these materials?

For what reasons?

STUDY

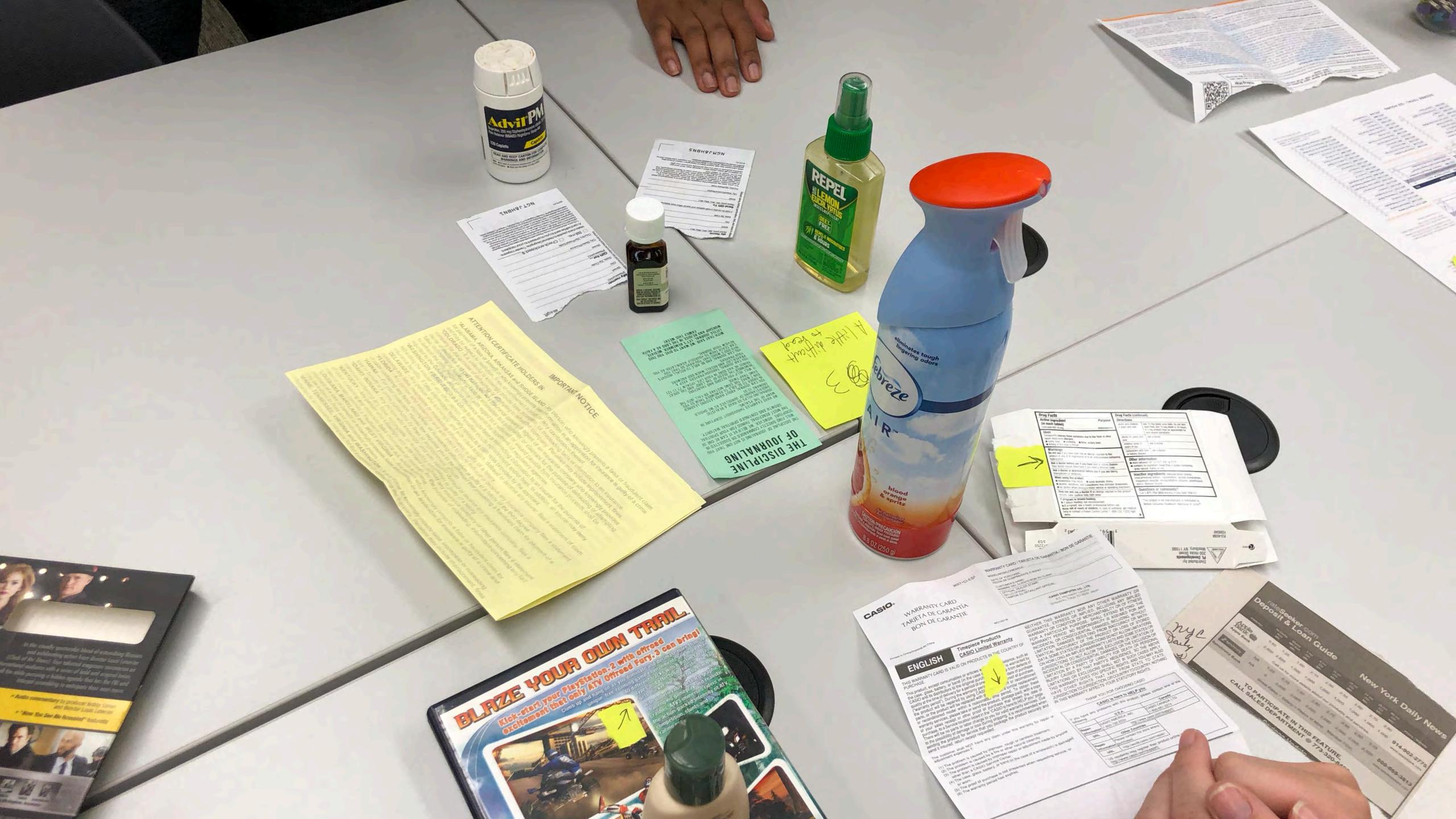
BETTER PRINCIPIE PRINTER CRYPIGHT PAREP IKENDS different coor MAGAZINE SOFWARE COMPANY learning MIENT DESIGNER (FOUNDRY) FONT AROBE PROBLEM regulations LCCST less text is AGE MORE SOCIAL Visual IMPARMENT BUSINESS FUNCTION AISTHIC COST ENVIRONMENT &

A sample of randomly selected print materials with various levels of readability



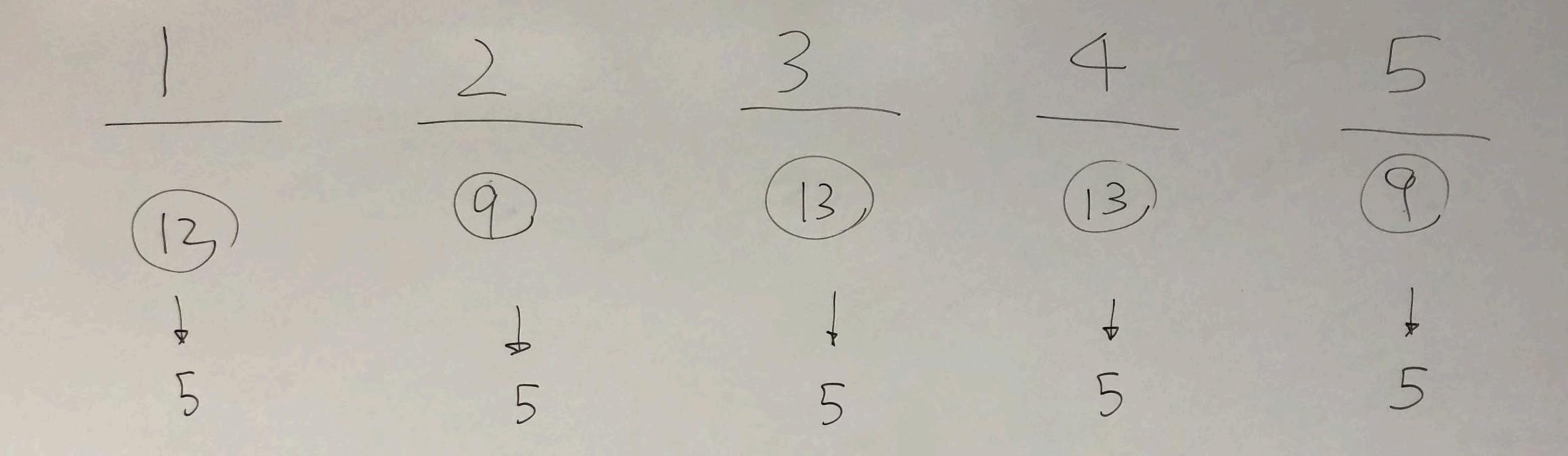


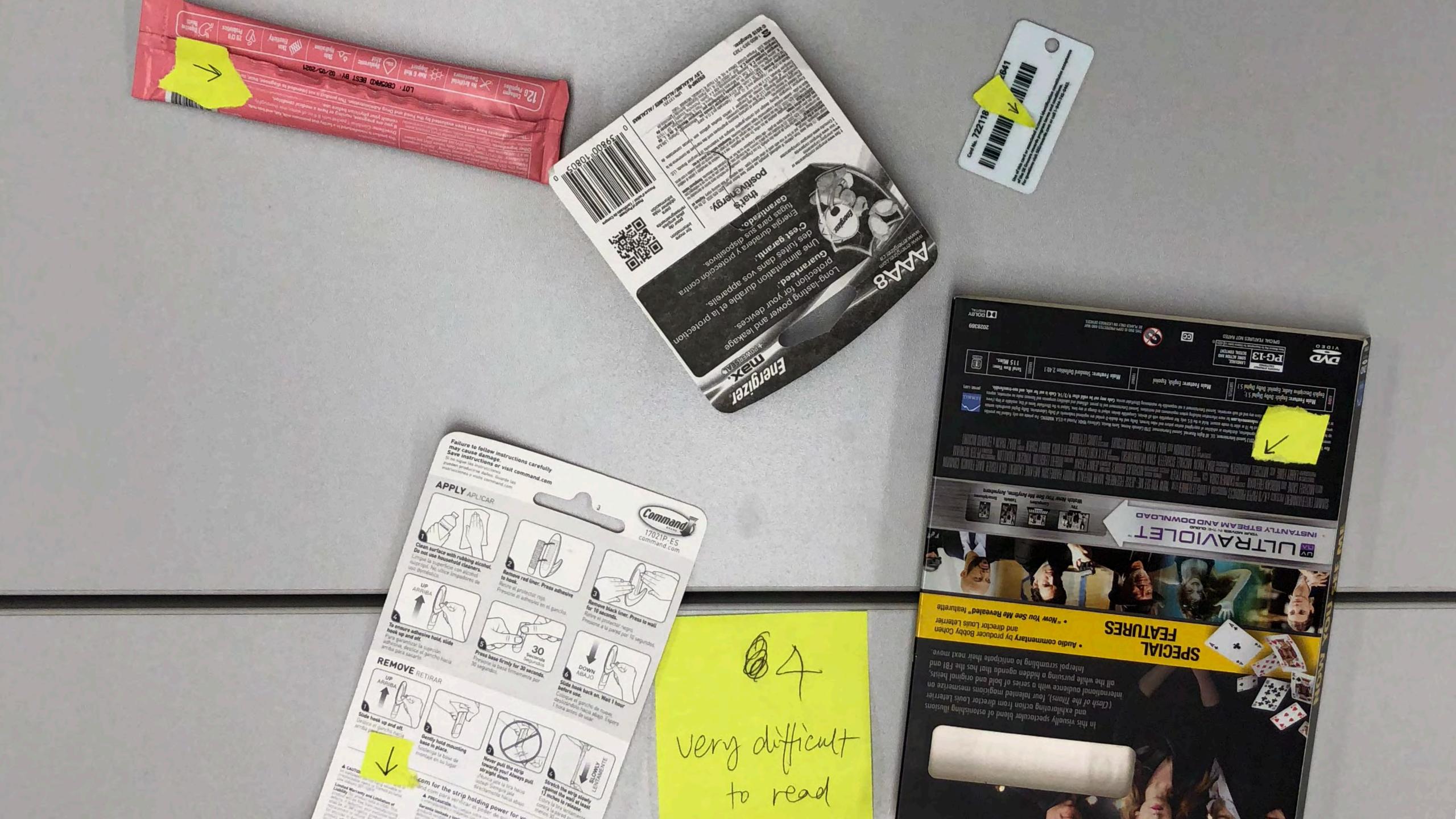




TYPOGRAPHIC READABILITY SCALE

- 1 Very easy to read
- 2 Normal (readable)
- 3 A little difficult to read
- 4 Very difficult to read
- Extremely difficult or impossible to read

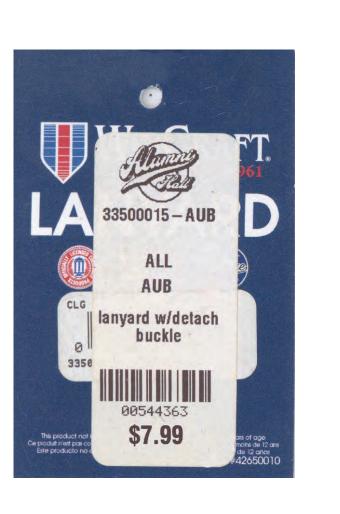








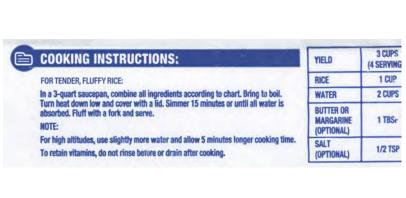






1 Very easy to read





Responsibilities of the Provider: 1. Be fully informed in advance about care/service well as any modifications to the plan of care; 2. Participate in the development and pour refusing care or treatment are fully presented; 4. Be informed, both orally and care/service expected from third parties and any charges for which the client/p consideration and recognition of client/patient dignity and individuality; 6. Be able mistreatment, neglect, or verbal, mental, sexual and physical abuse, including ir mistreatment, neglect, or verbal, mental, sexual and physical addse, including in grievances/complaints regarding treatment or care, lack of respect of property or recoercion, discrimination or reprisal; 9. Have grievances/complaints regarding treatm 10. Choose a health care provider, including choosing an attending physician; 11. (of Protected Health Information; 12. Be advised on agency's policies and procedidiscrimination in accordance with physician or provider orders; 14. Be informed of responsibilities; 16. Receive information about the scope of services the organization Responsibilities of the Patient: 1. To provide complete and accurate information

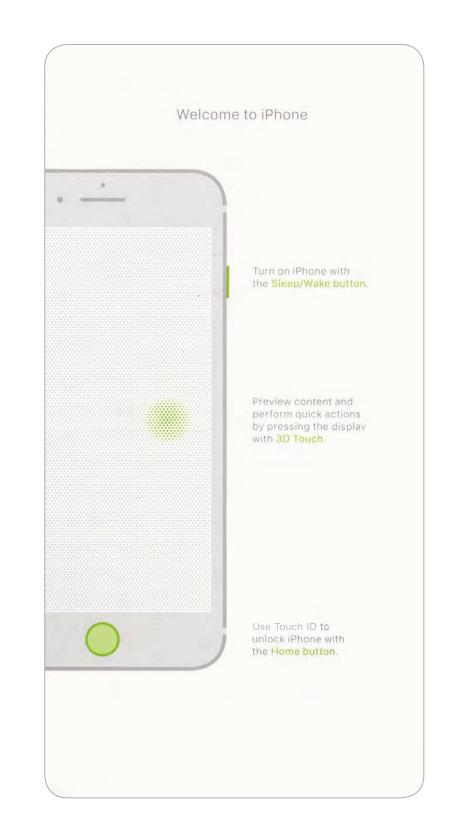
care/service; 2. To be involved, as needed and as able, in developing, carrying out all equipment and supplies; 3. To properly clean and maintain equipment and supplies supplies or service; 5. To notify your attending physician or provider when you feel 7. To notify us when encountering any problem with equipment or service; 8. To not us of denial and/or restriction of our privacy policy.

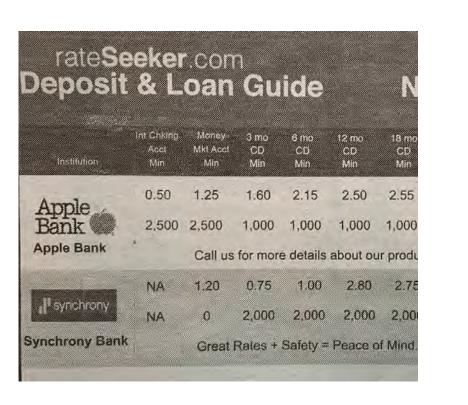
V. Medicare DMEPOS Supplier Standards. The products and/or services provided t Federal regulations shown at 42 Code of Federal Regulations Section 424.57(c). The warranties and hours of operation). The full text of these standards can be obtained as





2 Normal (readable)



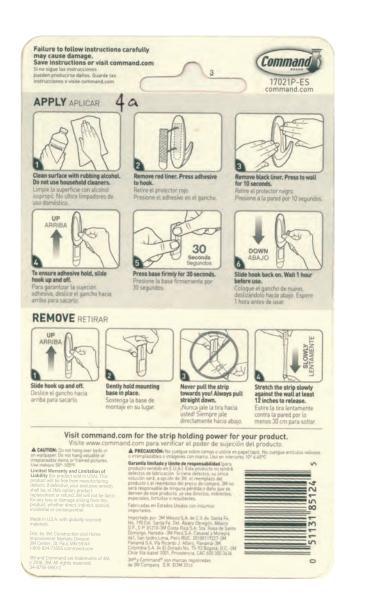






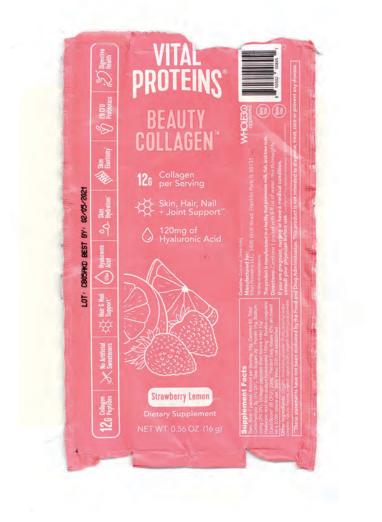


A little difficult to read



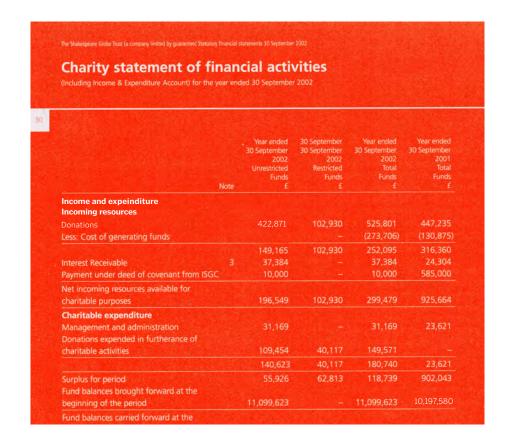








4 Very difficult to read







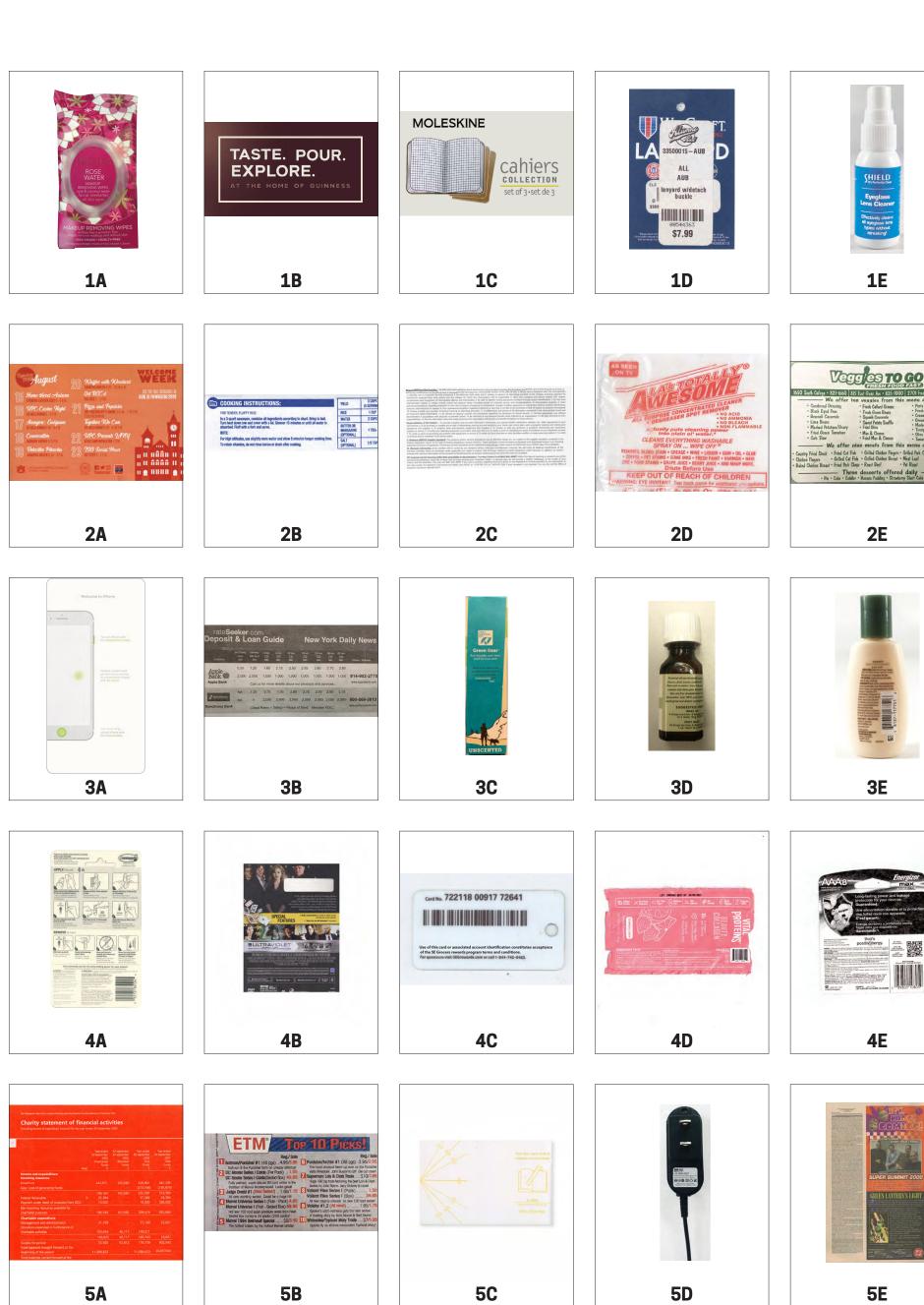






STIMULI RECREATION

- _scan/photograph the originals
- _recreate typography to match the originals
- _identify typeface and font size
- _ match text color and background color
- __color contrast ratio (contrastchecker.com)



SAMPLE

- _convenience sampling
- _ 107 U.S. consumers
- _ages 10 to 89
- Alabama Institute for the Blind
- _ E. H. Gentry

QUESTIONNAIRE

- _ introduction
- _ rate stimuli readability
- _follow-up questions
- _demographic information

Student:	Session #	Date:/	_, 2019
- to			_,

CONSUMER SURVEY

<u>Introduction</u> (Share this information with the participant)

Thank you so much for coming in today.

I want to share with you some information about what you will be doing and give you time to ask any questions you might have before we get started.

This survey is for a graphic design research project on color and typography.

I will ask you some questions about information from 25 different print samples. Please answer each question by reading out the text. If for any reason you can't read the text, simply tell me "I can't read it".

After you read the text, I will ask you how easy or difficult you find the text to read.

- 1 Very easy to read
- 2 Normal (readable)
- 3 A little difficult to read
- 4 Very difficult to read
- 5 Extremely difficult or impossible to read

A few things to remember:

- There is no right or wrong answer. We are here to test the design, not you. If you have any questions or areas of confusion during the test, please let me know.
- As you read the print samples, please do so as you would at home or your office and take as much time as you need.
- · We will have wrap up questions at the end.

Do you have any questions before we begin?

(Show 25 stimuli one at a time; Ask the participant to read some text by reading the question/instruction; Then ask the participant to rate the readability of each stimulus)

Student:	Session #	Date:/, 2019			
FOLLOW-UP QUESTIONS					
<u>DIRECTION</u> : Ask these	questions after showing the participant	all 25 stimuli.			
· In your daily lif color contrast	fe, do you find it is difficult to read when is too low?	the text is too small, or the			
· Can you share	some experiences or scenarios that you	had such experience?			
· What does mal	ke you feel if you can't read the text?				
· What would be	e some of your suggestions to make the t	ext more readable to you?			

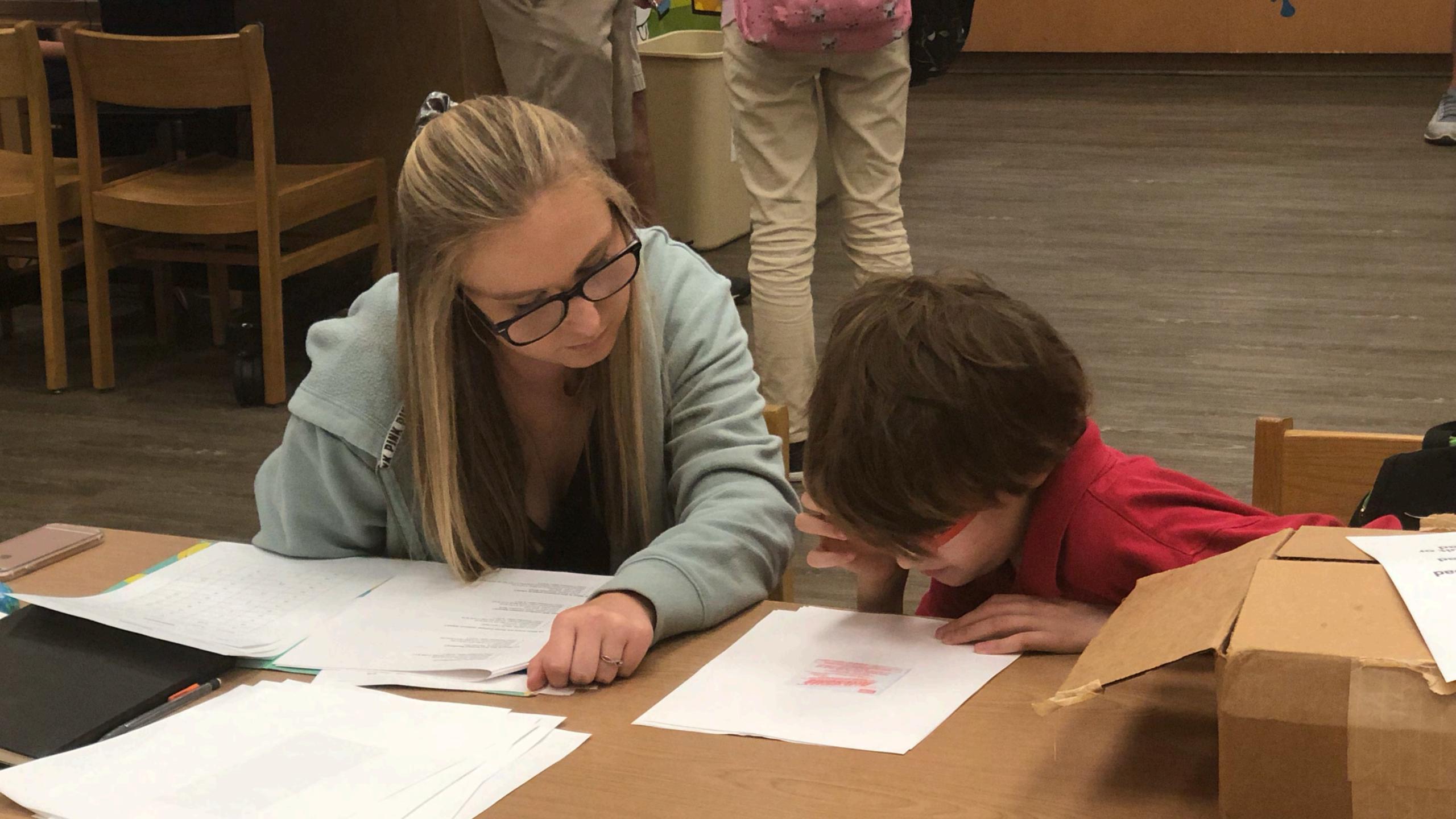
Student:	Session #	Date:/, 2019			
	DEMOGRAPHIC INFORMATION				
<u>DIRECTION</u> : Please answer the following questions by checking the appropriate selection, filling in the blanks, or writing up your answer.					
1. What is your age?	YEARS OLD				
2. Do you wear glasses o	or contact lenses? YES NO				
3. Have you experienced	d vision loss? YES NO				
4. Do you have color bli	ndness? YES NO				
If yes, what kind?					
5. Do you have any of th	e following vision issues?				
macular degenera	ation (YES NO)				
cataract (YES	NO)				
scotoma (YES	NO)				
hemianopsia (YES	S NO)				
color blindness (Y	ES NO)				
NONE of above					
6. Do you have any othe	er issues with your vision not listed a	above?			
YES (Please s	pecify:)			
Thank you very much	for your participation in this s	tudy!			

Student:	Session #	Date: / , 2019
oludeni.	3ession #	Date:/, 2019

SURVEY RESULTS

Stimuli ID	Readability Score	Stimuli ID	Readability Score
1A		3D	
1B		3E	
1C		4A	
1D		4B	
1E		4C	
2A		4D	
2B		4E	
2C		5A	
2D		5B	
2E		5C	
3A		5D	
3B		5E	
3C			





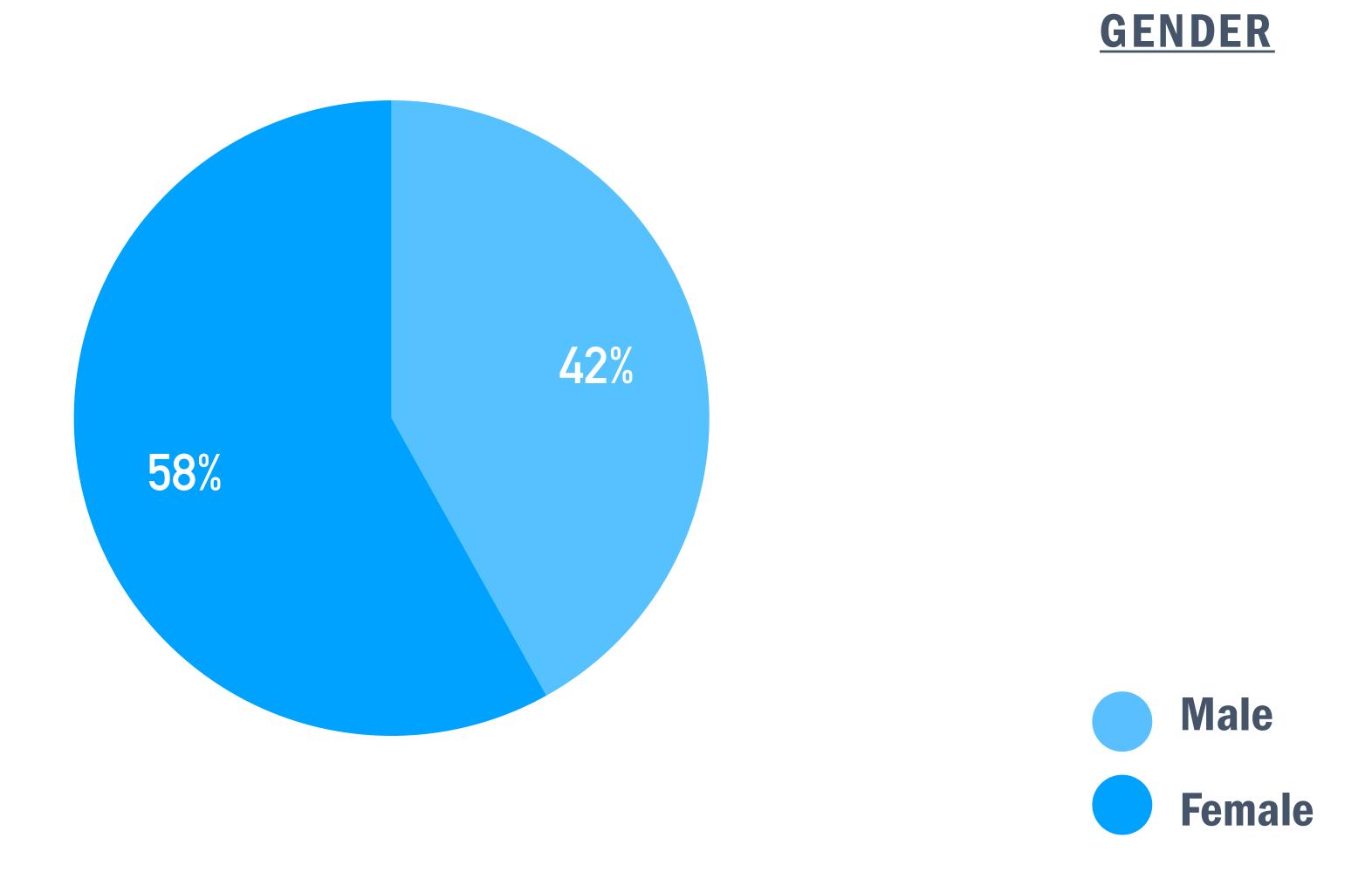


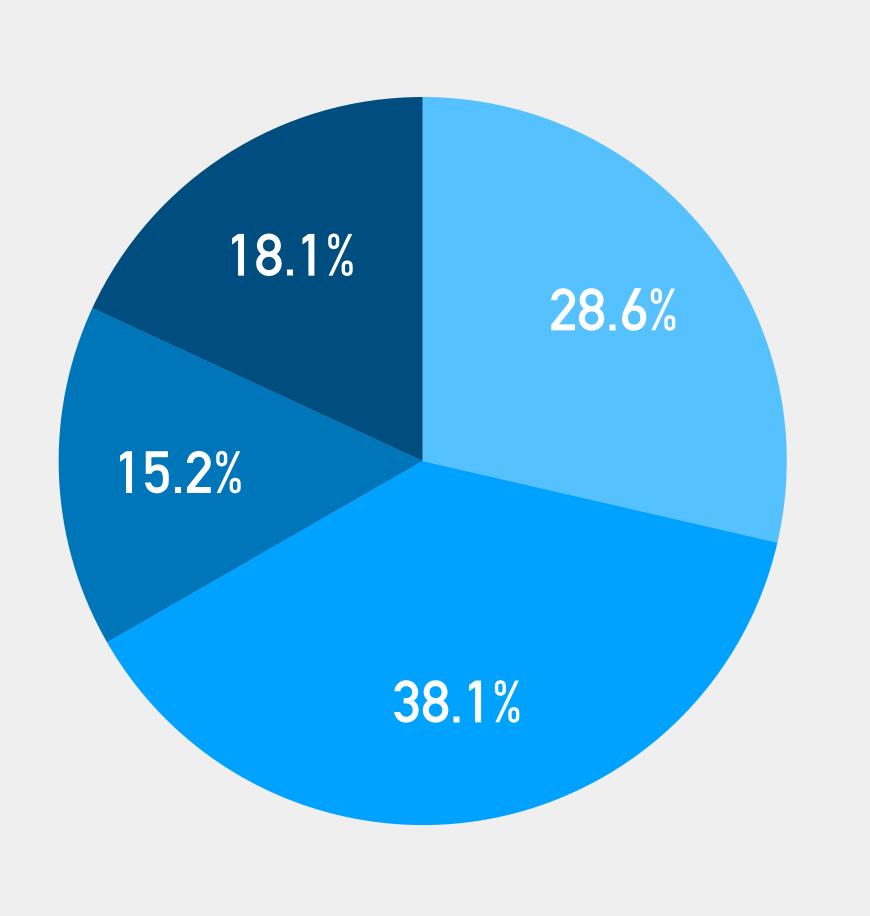






FREQUENCY















40% 60%

WEARING GLASSES OR CONTACT LENSES





8% 92%

COLOR BLINDNESS





44% 56%

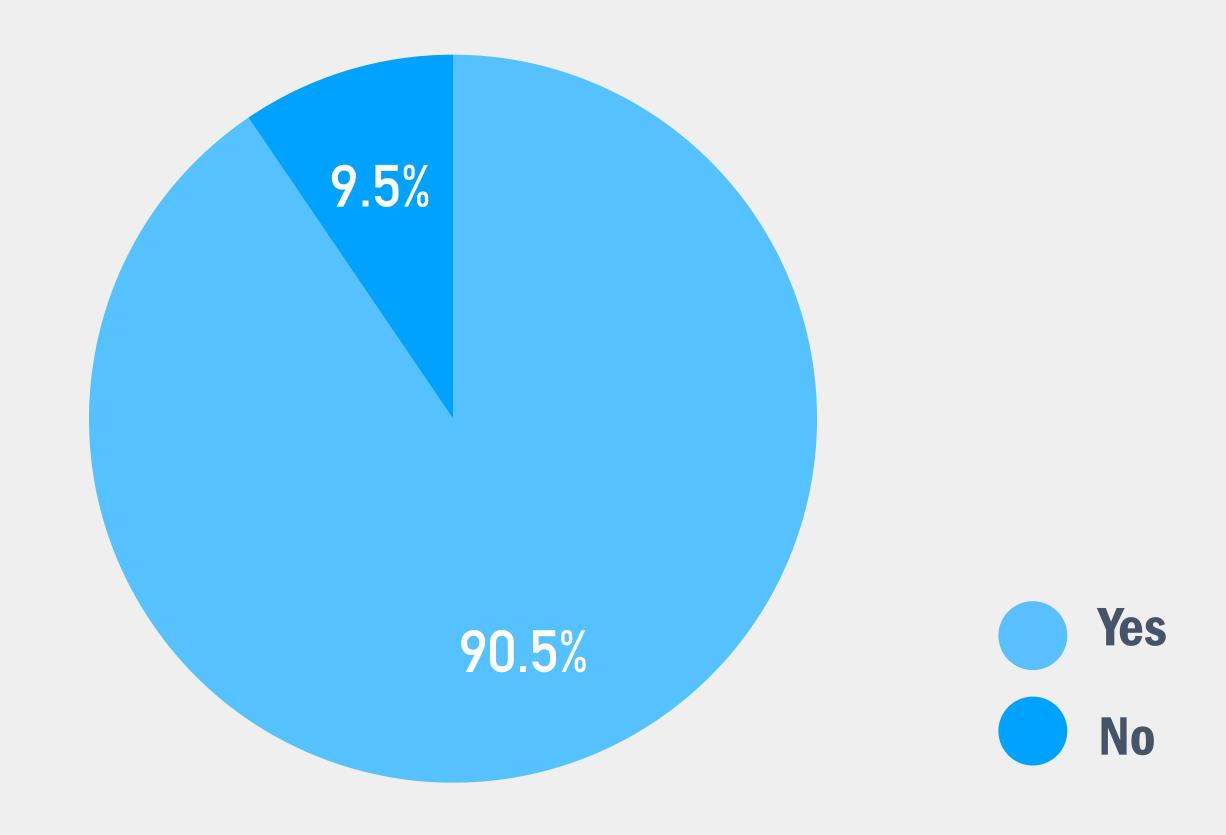
VISION IMPAIRMENT

Yes

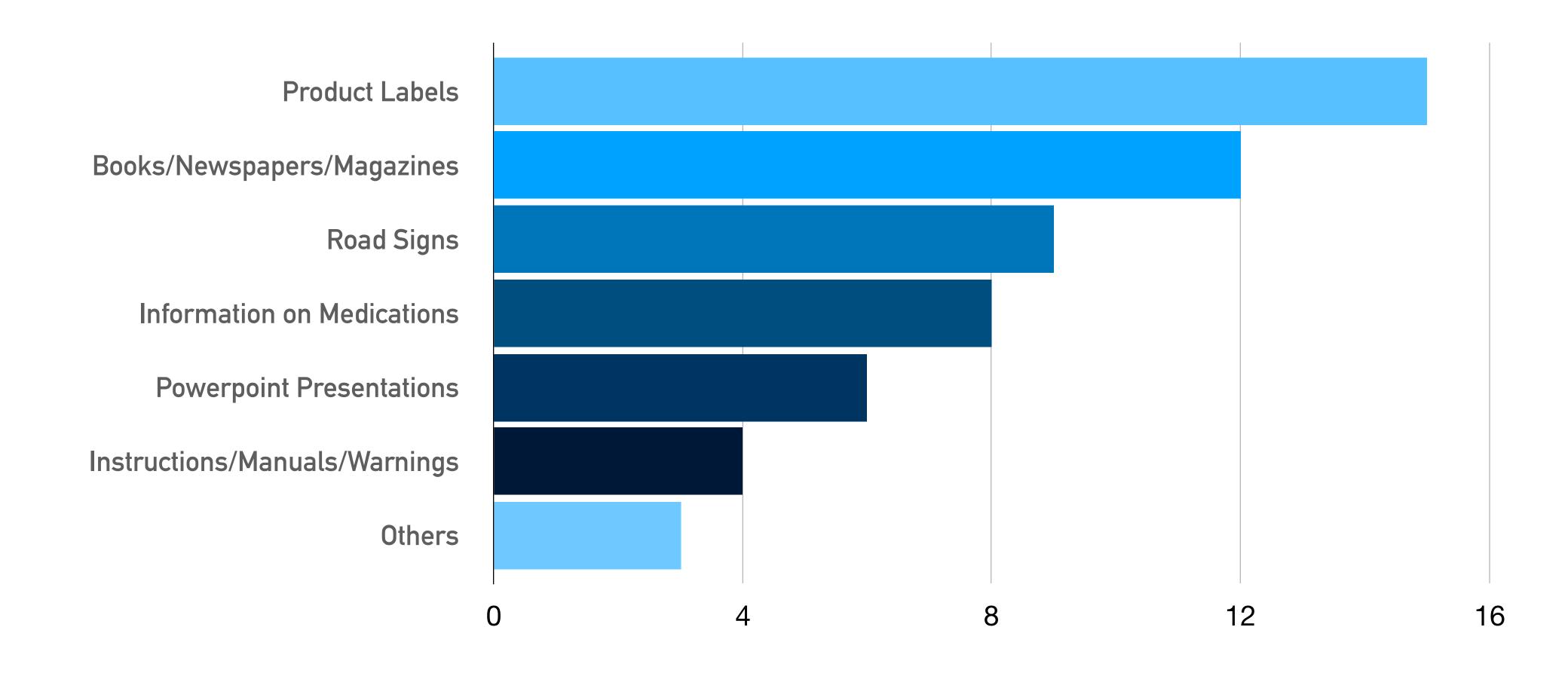
No

SURVEY RESULTS

In your daily life, do you find it is difficult to read when the text is too small, or the color contrast is too low?



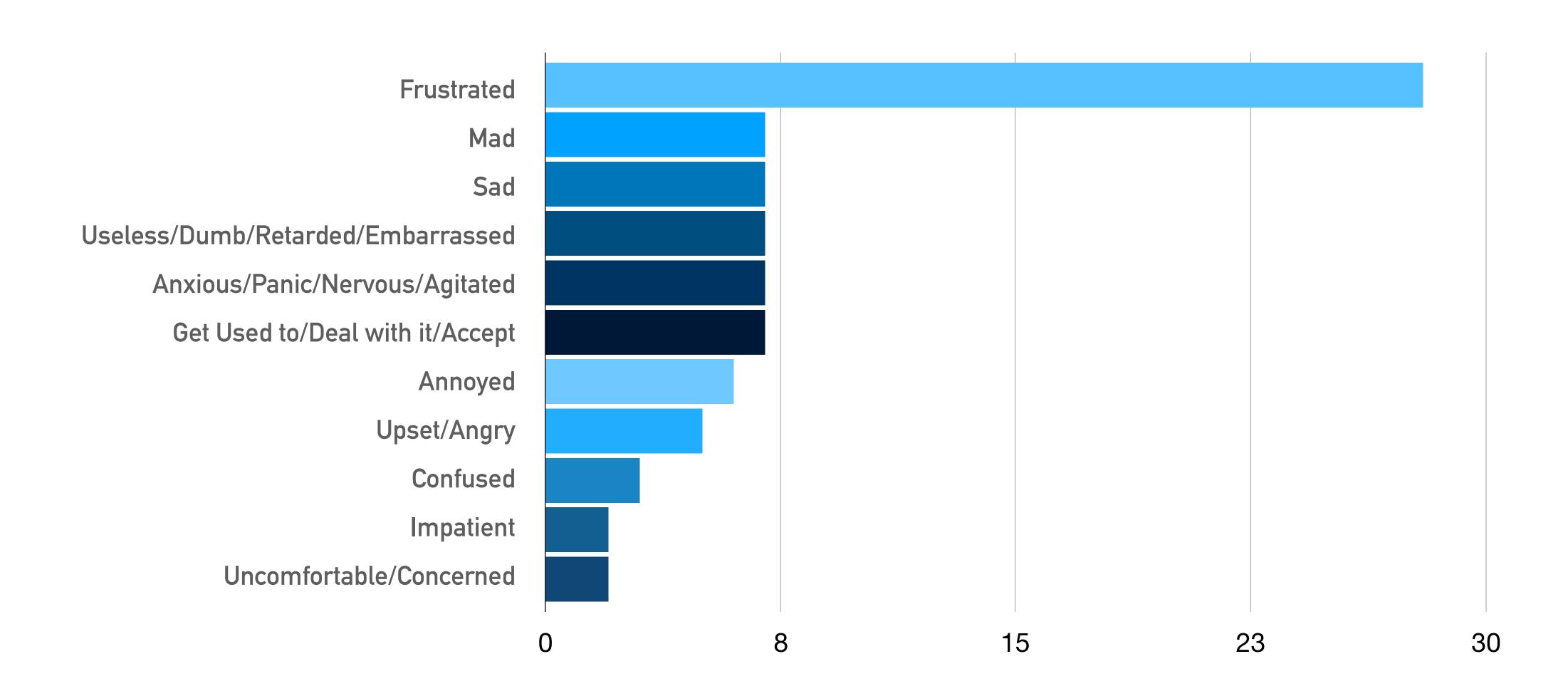
Q: Can you share some scenarios that you had such experience?



SCENARIOS

Product Labels
Books/Newspapers/Magazines
Road Signs
Information on Medications
Powerpoint Presentations
Instructions/Manuals/Warnings

Q: How does make you feel if you can't read the text?

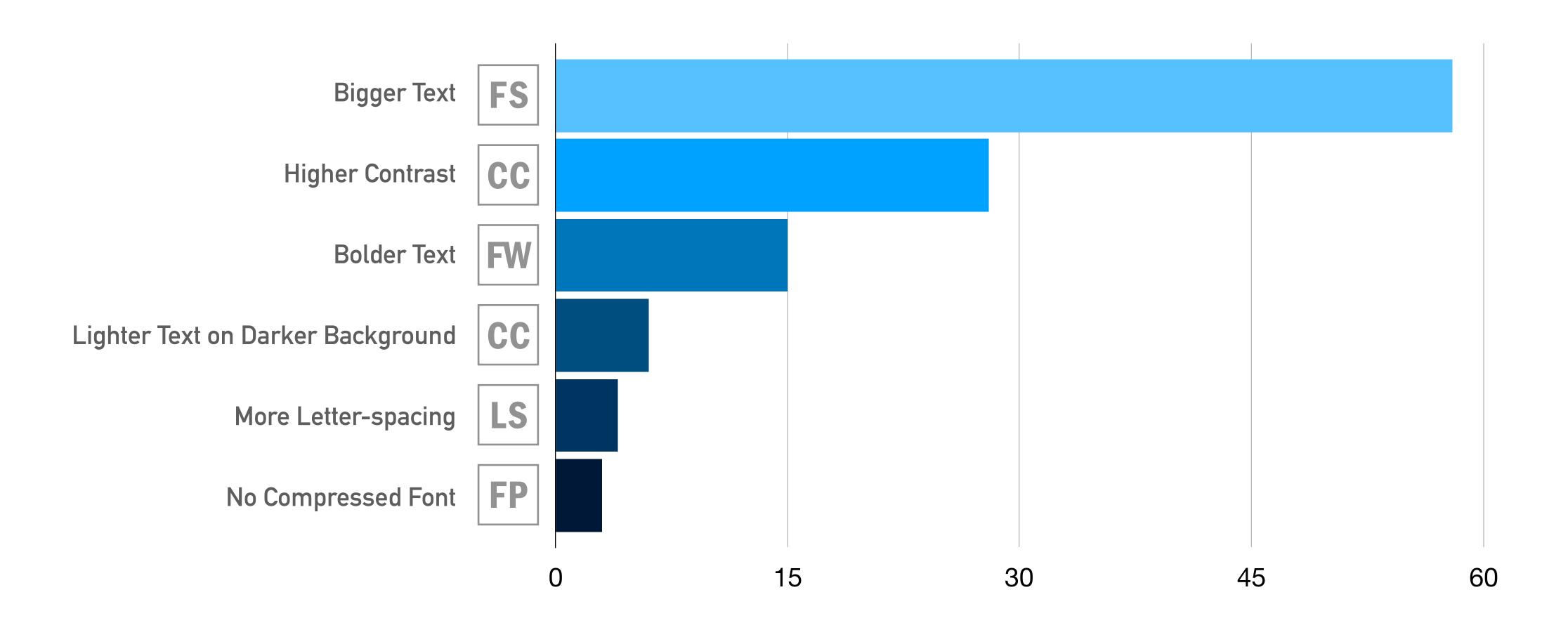


EMOTIONAL RESPONSES

Frustrated Mad Sad
Useless/Dumb/Retarded/Embarrassed
Anxious/Panic/Nervous/Agitated
Get Used to/Deal with it/Accept
Annoyed Upset/Angry Confused

Impatient Uncomfortable/Concerned

Q: What do you suggest to make the text more readable to you?



MAJOR FACTORS

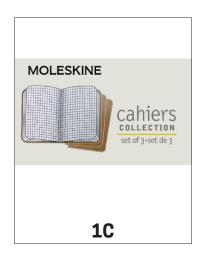
- Font Size
- cc Color Contrast
- Font Weight
- FP Font Proportion
- Letterspacing

GROUP COMPARISON

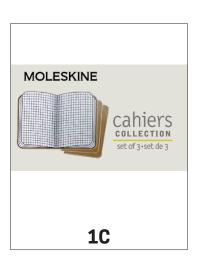
OVERALL	≤ 19 NORMAL	≤ 19 V. IMPAIRED	20–39 NORMAL	20–39 V. IMPAIRED	40–59 NORMAL	40–59 V. IMPAIRED	≥ 60 NORMAL	≥ 60 V. IMPAIRED
1C	1A	1D	1C	1A	1C	1C	1C	1C
1D	1C	1C	1D	1C	1A	1E	1E	1A
1A	1D	1A	1A	1D	1E	1D	1A	1D
1E	1E	1E	1E	1E	1D	1A	1D	1E
2B	2B	2A	2B	2C	2B	2C	2D	2B
2A	2D	5B	2A	5B	2A	2E	2A	2A
2D	2C	2D	2C	2A	2D	3A	2B	2D
2C	3A	2B	2D	2B	2C	5B	2E	2E
2E	2E	2E	2E	2E	2E	2B	2C	2C
5B	5B	5A	3A	2D	5B	3B	3B	5A
3A	2A	3A	3B	3A	5A	3D	3A	5B
5A	3B	2C	5B	5A	3A	5A	3D	4C

OVERALL	≤ 19 NORMAL	≤ 19 V. IMPAIRED	20–39 NORMAL	20–39 V. IMPAIRED	40–59 NORMAL	40–59 V. IMPAIRED	≥ 60 NORMAL	≥ 60 V. IMPAIRED
3B	3D	3B	3D	3B	3B	2A	5B	3B
3D	3E	3D	5A	4C	4C	3E	3E	3E
4C	4D	4C	4C	4A	3D	4A	5A	4A
3E	4C	4 A	3E	4D	3E	4C	4A	4D
4A	5A	4B	4A	3D	4A	4D	4C	3A
4D	4A	4D	4D	3E	4D	4E	4E	3D
4E	4E	3E	4E	4E	4E	2D	4D	4E
4B	4B	4E	4B	4B	4B	4B	4B	4B
5E	5C	5D	5E	5E	5E	5E	5E	5E
5D	5D	5C	5D	5D	5D	5D	5D	5D
5C	5E	5E	5C	5C	5C	5C	5C	5C

HIGHEST TYPOGRAPHIC READABILITY









Readability 1.37

FS 36 pt

cc 4:1









Readability 1.44

FS 14 pt

cc 7:1









Readability 1.49

19 pt 4.5:1

LOWEST TYPOGRAPHIC READABILITY



5E

Nabisco, Inc./Nickelodeon Nicktoons Instant Win Game "You Can Be In Nickelodeon Nicktoons" FINAL—February 4, 2000

NO PURCHASE NECESSARY. Open only to legal U.S. residents. Game void where prohibited by law. Game starts on or about March 1, 2000 and ends on September 15, 2000 or when supplies are exhausted. Note: Nabisco is offering several different games under the umbrella name "You Can Be In Nickelodean Nicktoons" during approximately the same time. Each game is independent from the others, with its own separate odds and prize pool. Winning Game Pieces for "The Wild Thornberrys" promotion will be randomly seeded inside specially marked packages of the following Nabisco products: The Wild Thornberrys[™] Cookies, Chips Ahoyl, and Single Serve Traypacks (of Nutter Butter, Cheese Nips Cheddar, Ritz Bits Sandwiches (Cheese and Peanut Butter), Chips Ahoyl, Winning Game Pieces for the "CatDog™" promotion will be randomly seeded inside specially marked packages of: Ritz Bits Sandwiches (Cheese and Peanut Butter), and Cheese Nips (Cheddar, Xtra Cheddar, Pizza and CatDog™) Crackers. Winning Game Pieces for the "Risketches Pecket Rower™ recomption will be randomly seeded inside specially marked packages. "Nickelodeon Rocket Power"" promotion will be randomly seeded inside specially marked packages of: Nutter Butter, Nutter Butter Bites, and Kool Stuf Toaster Pastries (Screamin' Strawberry, therry Burst, Super Fudge Blast, OREO and Honey Maid S'mores). Winning Game Pieces for the SpongeBob SquarePants™ promotion will be randomly seeded inside specially marked packages of: Teddy Grahams (Chocolate, Honey, Cinnamon, and Chocolatey Chip Flavors). If you find a winning Game Piece inside a package, you are a Winner of the prize indicated, subject to verification.

ALTERNATE METHOD OF PARTICIPATION. To participate at the same odds of winning without purchase, handprint your name, complete address, date of birth, and daytime/evening phone numbers and the words "The Wild Thornberrys™" or "CatDog™" or "Nickelodeon Rocket Power™", or "SpongeBob Squarepants™" (depending on choice) on a 3" x 5" piece of paper. Mail in an envelope to: "You Can Be In Nickelodeon Nicktoons" Instant Win Game or Nabisco Cartoon Instant Win, P.O. Box 3336A-(insert the name of your Nickelodeon Nicktoon of choice here), Maple Plain, MN 55593-3336. Entries must be postmarked by September 15, 2000 and received by September 21, 2000. Entries must include the name of the Nickelodeon Nicktoon to be eligible. Incomplete entries and copies of entries will not be accepted. Each entry must be mailed

separately, one game play per entry. Only Winners will be notified by mail. PRIZE CLAIMS. To redeem, mail potentially winning Game Piece and a 3" x 5" piece of paper with the following information typed or hand-printed thereon: your name, complete address, day/evening phone numbers, and date of birth to: "You Can Be In Nickelodeon Nicktoons" Prize Claim, P.O. Box 3335, Maple Plain, MN 55593-3335. Grand Prize claims must be sent via REGISTERED MAIL to "You Can Be In Nickelodeon Nicktoons" Instant Win Game, P.O. Box 27172.
Golden Valley. MN 55427-0172. Return Receipt Requested. Be sure to send the original Game Piece, but retain a photocopy of the actual Game Piece for your records. Prize claims must be received by October 15, 2000. Photocopies of winning Game Pieces will not be accepted. Upon verification of authenticity of Game Pieces, Winners will be notified by mail.

PRIZES/APPROXIMATE RETAIL VALUE AND ODDS OF WINNING. Grand Prize Winners will be

required to execute and return Affidavits of Eligibility, a Liability Release, and a Publicity Release, where permitted by law, within 14 days of notification. Each guest of Grand Prize Winner must sign and return a Liability Release and a Publicity Release, where permitted by law, prior to issuance of travel documents. For all minors, a parent or legal guardian, on minor's behalf, must sign affidavits/releases and parent/legal guardian must accompany him/her on prize travel.

Participation in "The Wild Thornberrys" promotion: One (1) The Wild Thornberrys Grand Prize Trip for five (5) to Nicktoons Studio in Burbank, CA. Trip consists of: round-trip coach air transportation for Winner and four (4) guests from the major commercial airport nearest Winner's residence to Los Angeles, CA; 4 days/3 nights hotel accommodations (2 standard rooms, double/triple occupancy); transfers at destination; 3-day VIP access for 5 to Universal Studios in Universal City, CA; \$1,000 spending money; and your likeness drawn in as a character in The Wild Thornberrys™ or other participating Nickelodeon Nicktoons show, at Nickelodeon's sole discretion. (Approximate Retail Value: \$14,000; Odds of winning The Wild Thornberrys™ Grand Prize: 1:10,387,000.) One-Hundred (100) The Wild Thornberrys™ First (1st) Prizes: The Wild Prize: 1:10,387,000.) One-Hundred (100) The Wild Thornberrys™ First (1st) Prizes: The Wild Thornberrys™ Safari Pack includes binoculars, compass, journal, canteen, and Nabisco snacks. (Approximate Retail Value of each 1st Prize: \$100.00; Odds of winning The Wild Thornberrys™ First Prize: 1:103,870.) Approximately 10,300,000 packages will be distributed. Participation in the "CatDog™ promotion: One (1) CatDog™ Grand Prize Trip for five (5) to Nicktoons Studio in Burbank, CA. Trip includes: round-trip coach air transportation for Winner and four (4) guests from the major commercial airport nearest Winner's residence to Los Angeles, CA; 4 days/3 nights hotel accommodations (2 standard rooms, double/triple occupancy); transfers at destination; 3-day VIP access for 5 to Universal Studios in Universal City, CA; \$1,000 spending money; and your likeness drawn in as a character in CatDog™ or other participating Nickelodeon Nicktoons show, at Nickelodeon's sole discretion. (Approximate Retail Value: \$14,000; Odds of winning CatDog™ Grand Prize: 1:3,812,000.) One-Hundred (100) CatDog™ First (1st) Prizes: CatDog™ Wacky Pack which includes t-shirt, video, hand-held game, watch, poseable CatDog™ figure, key chain and Nabisco snacks. (Approximate Retail Value of each 1st Prize: \$100.00; Odds of winning CatDog™ First Prize: 1:38,120.) Approximately 3,800,000 packages will be distributed. Participation in the "Nickelodeon Rocket Power™ promotion: One (1) Nickelodeon tributed. Participation in the "Nickelodeon Rocket Power" promotion: One (1) Nickelodeon Rocket Power for Grand Prize Trip for five (5) to Nicktoons Studio in Burbank, CA. Trip consists of: round-trip coach air transportation for Winner and four (4) guests from the major commercial airport nearest Winner's residence to Los Angeles, CA; 4 days/3 nights hotel accommodations (5) port nearest Winner's residence to Los Angeles, CA; 4 days/3 nights hotel accommodations (2 standard rooms, double/triple occupancy); transfers at destination; 3-day VIP access for 5 to Universal Studios in Universal City, CA; \$1,000 spending money; and your likeness drawn in as a character in Nickelodeon Rocket Power™ or other participating Nickelodeon Nicktoons show at Nickelodeon's sold discretion. (Approximate Retail Value: \$14,000; Odds of winning Nickelodeon Rocket Power™ Grand Prize: 1:3,762,000.) One-Hundred (100) Nickelodeon Rocket Power™ First (1st) Prizes: Nickelodeon Rocket Power™ Rocket Pack which includes tie-dyed t-shirt, hat, board sticker, key chain, sunglasses, and Nabisco snacks. (Approximate Retail Value of each 1st Prize: \$100.00; Odds of winning Nickelodeon Rocket Power™ First Prize: 1:37,620.) No cash substitutes. Approximately 3,760,000 packages will be distributed. Participation in the "SpongeBob SquarePants™ promotion: One (1) SpongeBob SquarePants™ grand Prize Trip for five (5 to Nicktoons Studio in Burbank, CA. Trip consists of: round-trip coach air transportation for Winner and four (4) guests from the major commercial airport nearest Winner's residence to Los and four (4) guests from the major commercial airport nearest Winner's residence to Los Angeles, CA: 4 days/3 nights hotel accommodations (2 standard rooms, double/triple occupancy); transfers at destination; 3-day VIP access for 5 to Universal Studios in Universal City, CA; \$1,000 spending money; and your likeness drawn in as a character in SpongeBob SquarePants™ or other participating Nickelodeon Nicktoons show, at Nickelodeon's sole discretion. (Approximate Retail Value: \$14,000; Odds of winning SpongeBob SquarePants™ Grand Prize: 1:2,304,000.) One-Hundred (100) SpongeBob SquarePants™ First (1st) Prizes: SpongeBob SquarePants™ Beach Pack which includes towel, hat, beach ball and toys, and Nabisco snacks. (Approximate Retail Value of each 1st Prize: \$100.00; Odds of winning SpongeBob SquarePants™

CONDITIONS ON PRIZES: For Grand Prize, Winner will be solely responsible for all other expenses not specifically set forth herein including but not limited to meals, ground transportation, gratuities and any other incidentals. Grand Prize Trip must be taken within 6-month period after Winner verification. Grand Prize Winner and guests must travel together, on same itinerary. First prize will be awarded by mail approximately 8-10 weeks after verification. Taxes are Winner's sole responsibility. Note: For Grand Prize, Winner's character may not appear in final broadcast version of show. If Winner's character does appear, date of prize-winning show is contingent upon Nickelodeon production schedule and shall be determined by Nickelodeon at its sole discretion. SECOND CHANCE DRAWING: All unclaimed prizes will be awarded via Second Chance Drawing To enter the Second Chance Drawing, legibly hand-print your name, complete address, daytime/evening phone numbers, and date of birth on a 3" x 5" piece of paper. Sign your name in ballpoint pen under phone number and mail to: "You Can Be in Nickelodeon Nicktoons" Second Chance Drawing, P.O. Box 3334, Maple Plain, MN 55593-3334. Entries for Second Chance Drawing must be postmarked by September 15, 2000 and received by September 21, 2000 in order to be eligible for the drawing. Each entry must be mailed separately. If necessary, random drawing will consist of eligible entries received and will be conducted under the super vision of Gage Marketing Group, an independent judging organization, on or about October 16, 2000. Odds of winning the Second Chance Drawing depend on the number of eligible entries

VERIFICATION. All Game Pieces are subject to verification. Game Pieces are void and will be

START YOUR TYPING! Writers Marc DeMatteis, Mark Schultz, Joe Kelly, and Jeph Loeb mess with the best in New York in Februa The legendary meeting where deaths, births, marriages and costume changes galore are planned every year for DC's Man of Steel's never-

ending battle was held a month back ... and you won't believe who THESE guys are voting for for President!!! Keep watching the skies.

It is with sadness we report the passing of one of DC's finest artists. Early on January 31st GIL KANE passed away. Gil will always be remembered as the visionary stylist and artist for two of DC's greatest Silver Age icons: Green Lantern and The Atom. His editor, Julius Schwartz, remembers his friend and colleague:

Half a century ago, he began pencilling western comics for me as Eli Vate than ac Cil Stach and finally ac Cil Kane There was Johnny



5E

Nabisco, Inc./Nickelodeon Nicktoons Instant Win Game "You Can Be in Nickelodeon Nicktoons"

Open only to legal U.S. residents. Game void where prohibited by law.

exhausted, Note: Nabisco is offering several different games under the umbrella name "You Car
Be in Nickelodean Nicktoons" during approximately the same time. Each game is independent from
the others, with its own separate odds and prize pool. Winning Game Pieces for "The Wilf
Thornberrys" promotion will be randomly seeded inside specially marked packages of the
following Nabisco products: The Wild Thornberrys" Cookies, Chips Ahoy!, and Single Serve
the Standard Cookies, Chips Ahoy!, and Single Serve
Butter), Chips Ahoy!). Winning Game Pieces for the "CatDog" promotion will be randomly seeded
inside specially marked packages of: Ritz Bits Sandwiches (Cheese and Peanut
Butter), Chips Ahoy!). Winning Game Pieces for the "CatDog" promotion will be randomly seeded
inside specially marked packages of: Ritz Bits Sandwiches (Cheese and Peanut Butter), and Cheese
Nips (Cheddar, Xtra Cheddar, Pizza and CatDog"). Crackers. Winning Game Pieces for the
"Nickelodeon Rocket Power" promotion will be randomly seeded inside specially marked packages
ages of: Nutter Butter, Nutter Butter Bites, and Kool Stuf Toaster Pastries (Screamin' Strawberry
Cherry Burst, Super Fudge Blast, OREO and Honey Maid S'mores). Winning Game Pieces for the
"SpongeBob SquarePants"" promotion will be randomly seeded inside specially marked packages
of: Teddy Grahams (Chocolate, Honey, Cinnamon, and Chocolatey Chip Flavors). If you find a winning Game Piece inside a package, you are a Winner of the prize indicated, subject to verification
ALTERNATE METHOD OF PARTICIPATION. To participate at the same odds of winning without
purchase, handprint your name, complete address, date of birth, and daytime/evening phone
numbers and the words "The Wild Thornberrys" or "CatDog" or "Nickelodeon Rocke
Power", or "SpongeBob Squarepants" (depending on choice) on a 3" x 5" piece of paper. Mai
in an envelope to: "You Can Be In Nickelodeon Nicktoons" Instant Win Game or Nabisco Cartoor
Instant Win, P.O. Box 3336A—(insert the name of your Nickelodeon Nicktoon to choice

PRIZE CLAIMS. To redeem, mail potentially winning Game Piece and a 3" x 5" piece of paper with the following information typed or hand-printed thereon: your name, complete address, day/evening phone numbers, and date of birth to: "You Can Be In Nickelodeon Nicktoons" Prize Claim, P.O. Box 3335, Maple Plain, MN 55593-3335. Grand Prize claims must be sent via REGISTERED MAIL to "You Can Be In Nickelodeon Nicktoons" Instant Win Game, P.O. Box 27172, Golden Valley, MN 55427-0172, Return Receipt Requested. Be sure to send the original Game Piece, but retain a photocopy of the actual Game Piece for your records. Prize claims must be received by October 15, 2000. Photocopies of winning Game Pieces will not be accepted. Upon profiles of authoritish of Camp Pieces, Winners will be prifiled by mail.

PRIZES/APPROXIMATE RETAIL VALUE AND ODDS OF WINNING. Grand Prize Winners will be required to execute and return Affidavits of Eligibility, a Liability Release, and a Publicity Release, where germilled by law, within 14 days of notification. Each guest of Grand Prize Winner must sign and return a Liability Release and a Publicity Release, where germilled by law, prior to issuance of travel documents. For all minors, a parent or legal guardian, on minor's behalf, must sign affidavits/releases and parent/legal guardian must accompany him/her on prize travel. Participation in "The Will'd Thornberrys" promotion: One (1) The Will'd Thornberrys" Grand Prize Trip for five (5) to Nicktoons Studio in Burbank, CA. Trip consists of: round-trip coach air transportation for Winner and four (4) guests from the major commercial alignor hearest Winner's residence to Los Angeles, CA: 4 days/3 nights hotel accommodations (2 standard rooms, double/friple occupancy); transfers at destination; 3-day Vila access for 5 to Universal Studios in Universal City, CA: \$1,000 spending money; and your likeness drawn in as a character in The Wild Thornberrys" or other participating Nickelodeon Nicktoons show, at Nickelodeon's solid discretion. Approximate Retail Value: \$14,000; Odds of winning The Wild Thornberrys'' Safari Pack includes binoculars, compass, journal, canteen, and Nabisco snacks. (Approximate Retail Value: \$14,000; Odds of winning The Wild Thornberrys'' First: 1103,87,000.) One-Hundred (100). The Wild Thornberrys'' Safari Pack includes binoculars, compass, journal, canteen, and Nabisco snacks. (Approximate Retail Value: \$14,000; Odds of winning The Wild Thornberrys'' First: 1103,870.) Approximately 10,300,000 packages will be distributed. Participation in the "Catlogs" promotion: One (1) Catlogs'' Grand Prize: Trip for five (5) to Nicktoons Studio in Burbank, CA. Trip promotions (2 standard rooms, double/friple occupancy); transfers at destination; 3-day VIP access for 5 to Universal Studios in Universal City, CA; \$1,000 spendin

NOTIONS ON PRIZES: For Grand Prize, Winner will be solely responsible for all othe benses not specifically set forth herein including but not limited to meals, ground transportation tuities and any other incidentals. Grand Prize Trip must be taken within 6-month period after the property of the proper

and the number of unclaimed prizes.

ATION, All Game Pieces are subject to verification, Game Pieces are void and will be



The legendary meeting where deaths, births, marriages and costume changes galore are planned every year for DC's Man of Steel's neverending battle was held a month back ... and you won't believe who THESE guys are voting for for President!!! Keep watching the skies...

GREEN LANTERN'S LIGHT

It is with sadness we report the passing of one of DC's finest artists. Early on January 31st GIL KANE passed away. Gil will always be remembered as the visionary stylist and artist for two of DC's greatest Silver Age icons: Green Lantern and The Atom. His editor, Julius Schwartz, remembers his friend and colleague:

ulf a century ago, he began pencilling western comics for me as

Readability 4.62

3.7 pt

CC 2

2.62:1



5E

labisco, inc./Nickelodeon Nicktoons Instant Win Gam "You Can Be in Nickelodeon Nicktoons" OFFICIAL RULES

Open only to legal U.S. residents. Game void where prohibited by law starts on practice of 1, 2000 and ends on September 15, 2000 or when supplies are

exhausted. Note: Nabisco is offering several different games under the umbrella name. "You Car Be In Nickelodean Nicktoons" during approximately the same time. Each game is independent from the others, with its own separate odds and prize pool. Winning Game Pieces for "The Wild Thornberrys" promotion will be randomly seeded inside specially marked packages of the following Nabisco products: The Wild Thornberrys!" Cookies, Chips Ahoy!, and Single Serve Traypacks (of Nutter Butter, Cheese Nips Cheddar, Ritz Bits Sandwiches (Cheese and Peanu Butter), Chips Ahoy!). Winning Game Pieces for the "CatDog!" promotion will be randomly seeded inside specially marked packages of: Ritz Bits Sandwiches (Cheese and Peanut Butter), and Cheese Nips (Cheddar, Xtra Cheddar, Pizza and CatDog!") Crackers. Winning Game Pieces for the "Nickelodeon Rocket Power!" promotion will be randomly seeded inside specially marked packages of: Nutter Butter, Nutter Butter Bites, and Kool Stuf Toaster Pastries (Screamin' Strawberry Cherry Burst, Super Fudge Blast, OREO and Honey Maid S'mores). Winning Game Pieces for the "SpongeBob SquarePants!" promotion will be randomly seeded inside specially marked packages of: Teddy Grahams (Chocolate, Honey, Cinnamon, and Chocolatey Chip Flavors). If you find a winning Game Piece inside a package, you are a Winner of the prize indicated, subject to verification ALTERNATE METHOD OF PARTICIPATION. To participate at the same odds of winning withou purchase, handprint your name, complete address, date of birth, and daytime/evening phone numbers and the words "The Wild Thornberrys!" or "CatDog!" or "SpongeBob Squarepants!" (depending on choice) on a 3" x 5" piece of paper. Mail in an envelope to: "You Can Be In Nickelodeon Nicktoons" Instant Win Game or Nabisco Cartoor Instant Win, P.O. Box 3336A—(insert the name of your Nickelodeon Nicktoon to be eligible. Incomplete entries and copies of entries will not be accepted. Each entry must be mailed separately; one game play per entry. Only Winners will be notified b

PRIZE CLAIMS. To redeem, mail potentially winning Game Piece and a 3" x 5" piece of paper with the following information typed or hand-printed thereon: your name, complete address, day/evening phone numbers, and date of birth to: "You Can Be In Nickelodeon Nicktoons" Prize Claim, P.O. Box 3335, Maple Plain, MN 55593-3335. Grand Prize claims must be sent via REGISTERED MAIL to "You Can Be In Nickelodeon Nicktoons" Instant Win Game, P.O. Box 27172. Golden Valley, MN 55427-0172. Return Receipt Requested. Be sure to send the original Game Piece, but retain a photocopy of the actual Game Piece for your records. Prize claims must be received by October 15, 2000. Photocopies of winning Game Pieces will not be accepted. Upon perifecting of authoritish of Sendoscopies.

PRIZES/APPROXIMATE RETAIL VALUE AND ODDS OF WINNING. Grand Prize Winners will be required to execute and return Affidavits of Eligibility, a Liability Release, and a Publicity Release, where permitted by law, within 14 days of notification. Each guest of Grand Prize Winner must sign and return a Liability Release and a Publicity Release, where permitted by law, prior to issuance of travel documents. For all minors, a parent or legal guardian, on minor's benait, must sign affidavits/releases and parent/legal guardian must accompany him/her on prize travel. Participation in "The Wild Thornberrys" Grand Prize Trip for five (5) to Nicktoons Studio in Burbank, CA. Trip consists of: round-trip coach air transportation for Winner and tour (4) guests from the major commercial alignor hearest Winner's residence to Los Angeles, Cu. 4 days/3 nights hotel accommodations (2 standard rooms, double/triple occupancy); transfers at destination; 3-day VIP access for 5 to Universal Studios in Universal City, CA. \$1,000 spending money; and your likeness drawn in as a character in The Wild Thornberrys" or other participating Nickelodeon Nicktoons show, at Nickelodeon's sole discretion. (Approximate Retail Value: \$14,000; Odds of winning The Wild Thornberrys" Grand Prize: \$10,000; Odds of winning The Wild Thornberrys" Grand Prize: \$10,000; Odds of winning The Wild Thornberrys" First: \$10,387,000; One-Hundred (100). The Wild Thornberrys" First: \$10,000; Odds of winning The Wild Thornberys" First: \$10,000; Odds of winning The Wild Thornberys First: \$10,000; Odds of Winning The Wild Thornberys First: \$10,000; Odds of Wi

Notifions on Prizzes: For Grain Prize, Willing Will be solely responsible to an other beases not specifically set forth herein including but not limited to meals, ground transportation tuities and any other incidentals. Grand Prize Trip must be taken within 6-month period after the provided by mail approximately 8-10 weeks after verification. Taxes are Winner's ce will be awarded by mail approximately 8-10 weeks after verification. Taxes are Winner's character may not appear in final broadcast version possibility. Note: For Grand Prize, Winner's character may not appear in final broadcast version show. If Winner's character does appear, date of prize-winning show is contingent upor kelodeon production schedule and shall be determined by Nickelodeon at its sole discretion.

COND CHANCE DRAWING: All unclaimed prizes will be awarded via Second Chance Drawing enter the Second Chance Drawing, legibly hand-print your name, complete address rime/evening phone numbers, and date of birth on a 3" x 5" piece of paper. Sign your name ballpoint pen under phone number and mail to: "You Can Be in Nickelodeon Nicktoons cond Chance Drawing, P.O. Box 3334, Maple Plain, MN 55593-3334. Entries for Second ance Drawing must be postmarked by September 15, 2000 and received by September 2100 in order to be eligible for the drawing. Each entry must be mailed separately. If necessary adom drawing will consist of eligible entries received and will be conducted under the super ion of Gage Marketing Group, an independent judging organization, on or about October 16, 200. Odds of winning the Second Chance Drawing depend on the number of eligible entries received and the number of unclaimed orizes.

visionary stylist and artist for two of DC's greatest Silver Age icons: Green Lante and The Atom. His editor, Julius Schwartz, remembers his friend and colleague

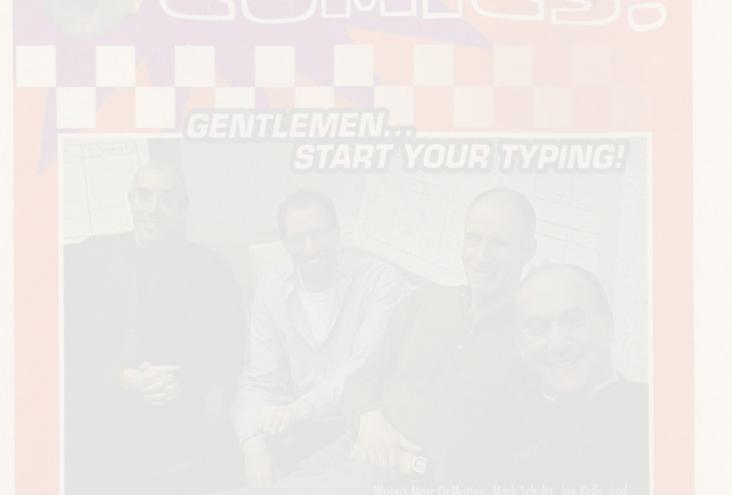
Half a century ago, be began pencilling western conncs for me a vii Vat~ thon as Cil Stach, and finally as Cil Kane. There was John Readability 4.62

FS

3.7 pt

CC

2.62:1



SUPER SUMMIT 2000

The legendary meeting where deaths, births, marriages and costume changes galore are planned every year for DC's Man of Steel's neverending battle was held a month back ... and you won't believe who THESE guys are voting for for President!!! Keep watching the skies...

GREEN LANTERN'S LIGHT



Nabisco, Inc./Nickelodeon Nicktoons Instant Win Gam "You Can Be In Nickelodeon Nicktoons" OFFICIAL RULES FINAL—February 4, 2000

Game starts on or about March 1, 2000 and ends on September 15, 2000 or when supplies are











Readability

4.72

FS 2 pt

cc 7.28:1





Readability 4.72

FS 2 pt

cc 7.28:1



ESILIG.
BOLD LIKE US

US-WW-0501

Input/Entrada/Entrée: 100-240V~50/60Hz 0.15A Output/Salida/Saída/Sortie: 5.0V == 500m A

题题。回公然

Fabricado Na China I Fabriqué en China

Readability

4.72

FS 2 pt

cc 7.28:1









Readability

4.84

FS 6 pt

cc 1.25:1





Readability

4.84

FS 6 pt

cc 1.25:1





Readability 4.84

FS 6 pt

cc 1.25:1

DATA ANALYSIS

#	READABILITY RATING	FONT SIZE	COLOR CONTRAST	FONT WEIGHT	FONT CLASSIFICATION	FONT PROPORTION
1C	1.37	36	4	Light	Sans Serif	Regular
1D	1.44	14	7	Bold	Sans Serif	Condensed
1A	1.49	19	4.56	Light	Sans Serif	Regular
1E	1.67	12	3.7	Bold	Sans Serif	Regular
2B	2.40	7.5	7.36	Bold	Sans Serif	Condensed
2A	2.45	14	3	Bold	Script	Regular
2D	2.55	6	3.33	Bold	Sans Serif	Regular
2C	2.70	7.5	4.27	Bold	Sans Serif	Regular
2E	2.72	6	4.55	Bold	Sans Serif	Condensed
5B	2.97	7.5	4	Regular	Sans Serif	Regular
3A	3.17	6	3.39	Light	Sans Serif	Regular
5A	3.31	7	3.55	Light	Sans Serif	Regular

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1C	1.37	36	4	Light	Sans Serif	Regular
1D	1.44	14	7	Bold	Sans Serif	Condensed
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2B	2.40	7.5	7.36	Bold	Sans Serif	Condensed
2A	2.45	14	3	Bold	Script	Regular
2D	2.55	6	3.33	Bold	Sans Serif	Regular
2C	2.70	7.5	4.27	Bold	Sans Serif	Regular
2E	2.72	6	4.55	Bold	Sans Serif	Condensed
5B	2.97	7.5	4	Regular	Sans Serif	Regular
3A	3.17	6	3.39	Light	Sans Serif	Regular
5A	3.31	7	3.55	Light	Sans Serif	Regular

#	READABILITY RATING	FONT SIZE	COLOR CONTRAST	FONT WEIGHT	FONT CLASSIFICATION	FONT PROPORTION
3B	3.42	6	4.3	Regular	Sans Serif	Regular
3D	3.62	6	7	Bold	Serif	Regular
4C	3.78	3.8	6.5	Bold	Sans Serif	Regular
3E	3.88	5	5.44	Light	Sans Serif	Compressed
4A	3.95	4.2	5.66	Light	Sans Serif	Condensed
4D	4.02	4	3	Regular	Sans Serif	Regular
4E	4.30	3	8.4	Ultra Light	Sans Serif	Condensed
4B	4.44	13	2.8	Regular	Sans Serif	Ultra Condensed
5E	4.62	3.7	2.9	Bold	Sans Serif	Condensed
5D	4.72	2	6	Regular	Sans Serif	Regular
5C	4.84	6	1.25	Regular	Sans Serif	Regular

#	READABILITY RATING	FONT SIZE	COLOR CONTRAST	FONT WEIGHT	FONT CLASSIFICATION	FONT PROPORTION
3B	3.42	6	4.3	Regular	Sans Serif	Regular
3D	3.62	6	7	Bold	Serif	Regular
4C	3.78	3.8	6.5	Bold	Sans Serif	Regular
3E	3.88	5	5.44	Light	Sans Serif	Compressed
4A	3.95	4.2	5.66	Light	Sans Serif	Condensed
4D	4.02	4	3	Regular	Sans Serif	Regular
4E	4.30	3	8.4	Ultra Light	Sans Serif	Condensed
4B	4.44	13	2.8	Regular	Sans Serif	Ultra Condensed
5E	4.62	3.7	2.9	Bold	Sans Serif	Condensed
5D	4.72	2	6	Regular	Sans Serif	Regular
5C	4.84	6	1.25	Regular	Sans Serif	Regular

MAJOR FACTORS AFFECTING READABILITY

- Font Size (points)
- Color Contrast (Text color: BG color)
- Font Weight (regular/light/bold)
- FP Font Proportion (regular/condensed/extended)
- Letterspacing (loose/tight)

A NEW QUESTION

How to measure and improve typographic readability?

WE PROPOSE

TYPOGRAPHIC READABILITY INDEX

T.R.I. (Typographic Readability Index) =

FS x CC x FW x FP x LS

FONT WEIGHT

X 0.5

X 0.75

B B B B B ULTRA LIGHT REGULAR BOLD EXTRA BOLD

X 1

X 1.25

X 0.75

FONT PROPORTION

BBBB

ULTRA CONDENSED

CONDENSED

REGULAR

EXTENDED

ULTRA EXTENDED

X 0.5

X 0.75

X 1

X 1.25

X 0.75

LETTERSPACING

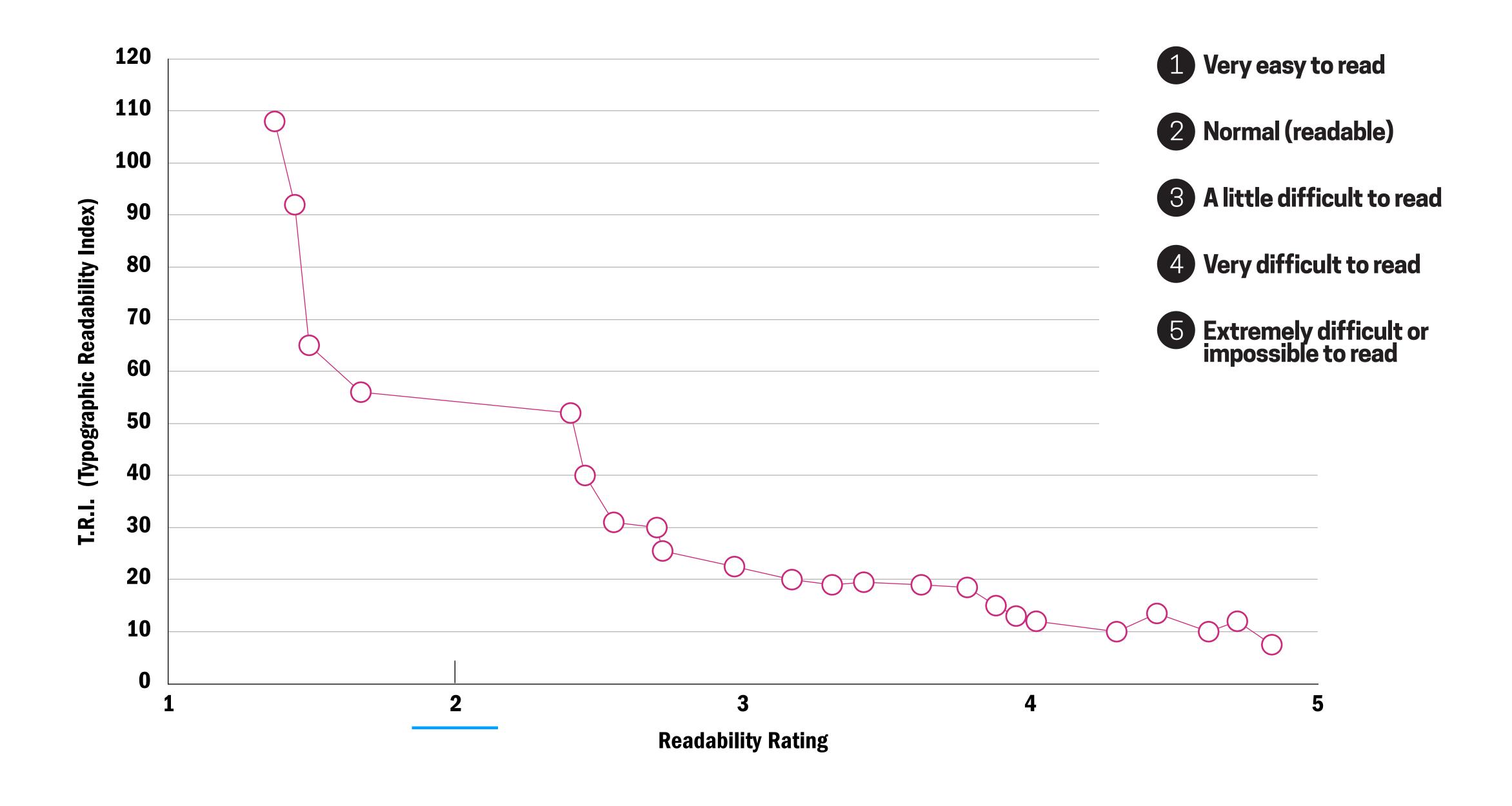
Typography Typography

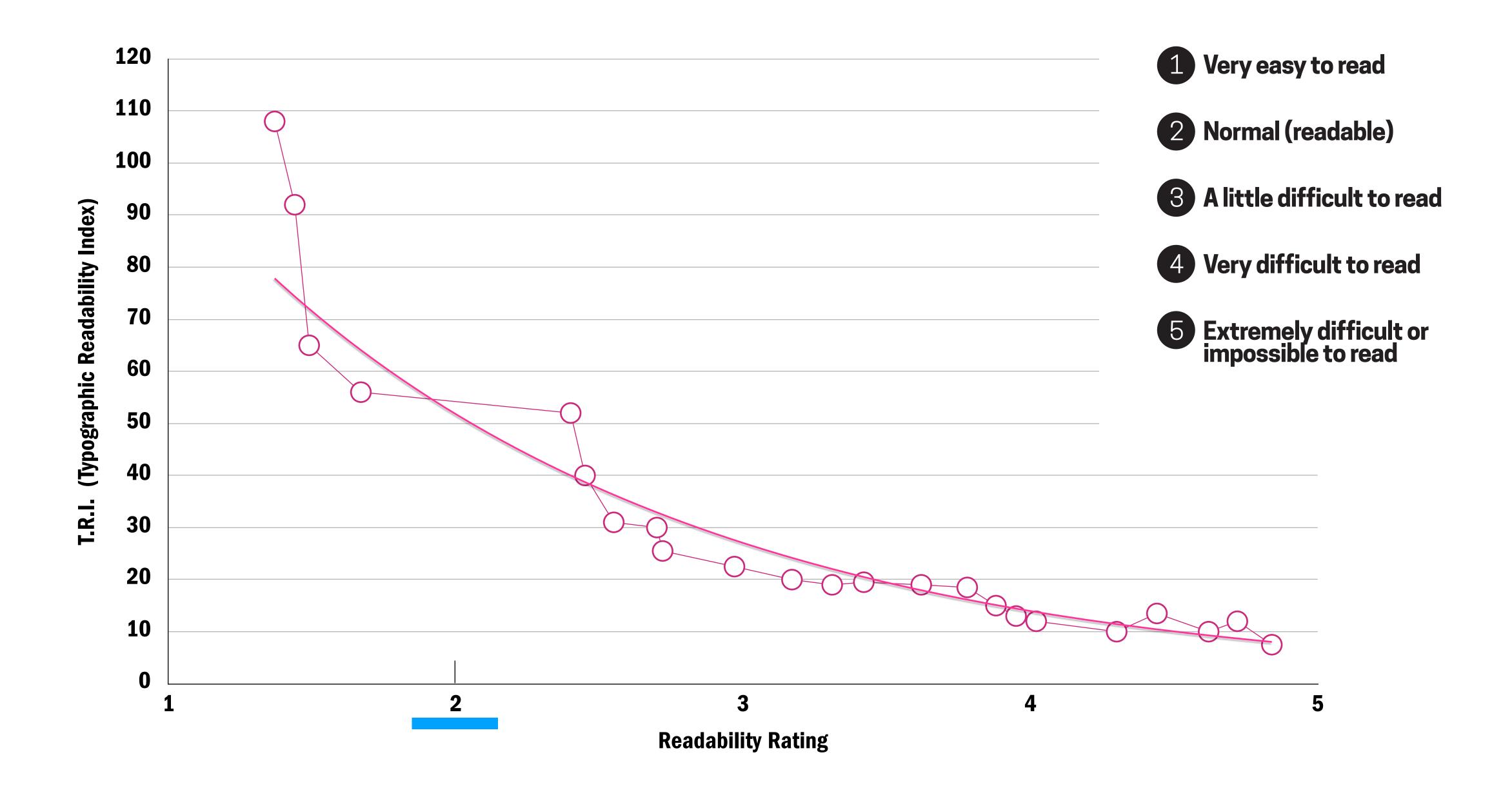
LOOSE X 1.25

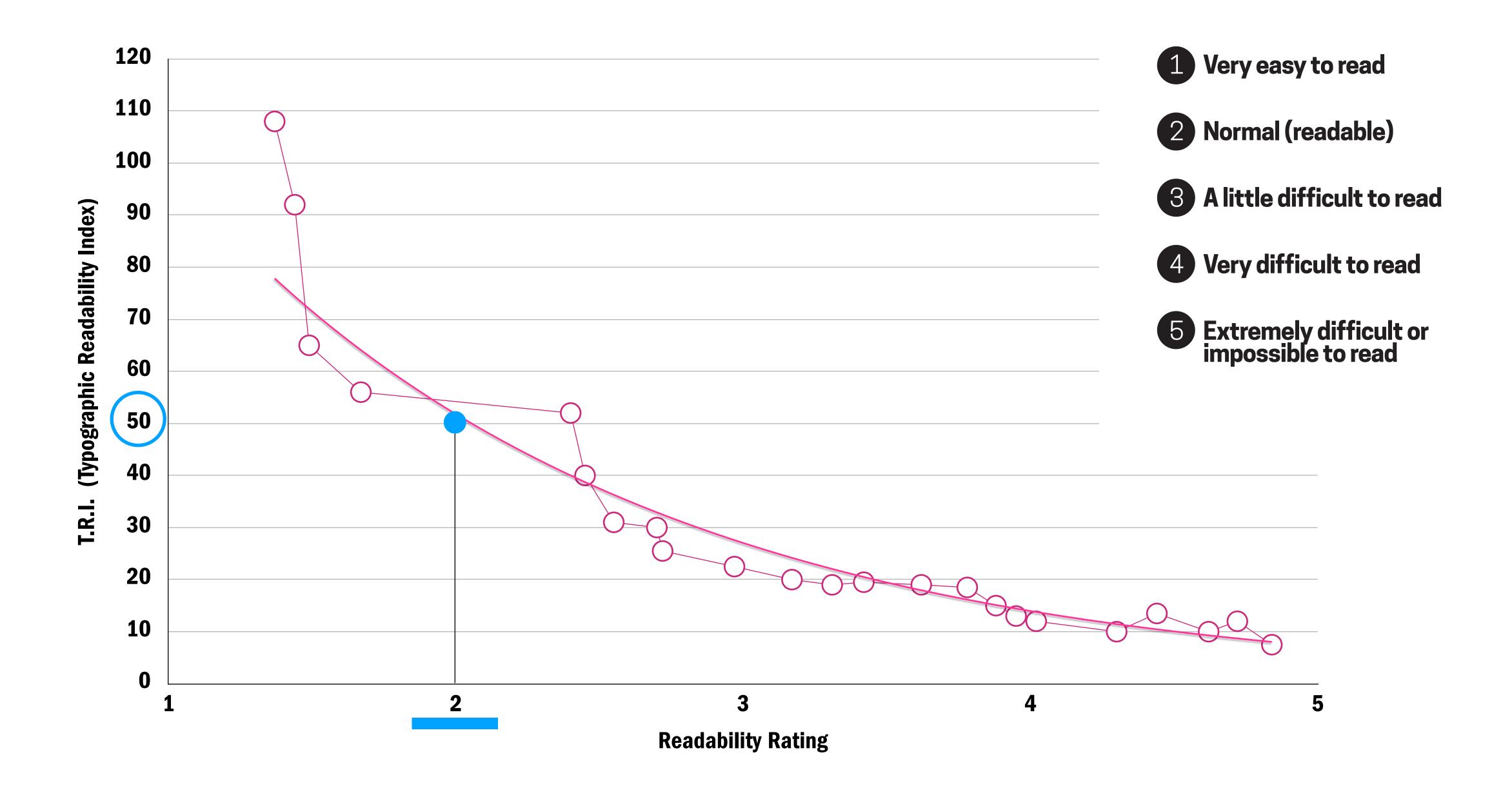
ті**д**нт X 0.75

#	READABILITY RATING	FONT SIZE	COLOR CONTRAST	FONT WEIGHT	FONT PROPORTION	OTHER FACTORS	TRI
1C	1.37	36	4	0.75	1		108
1D	1.44	14	7	1.25	0.75		92
1A	1.49	19	4.56	0.75	1		65
1E	1.67	12	3.7	1.25	1		56
2B	2.40	7.5	7.36	1.25	0.75		52
2A	2.45	14	3	1.25	1	.75 (Script)	40
2D	2.55	6	3.33	1.25	1	1.25 (Loose)	31
2C	2.70	7.5	4.27	1.25	1	.75 (Tight)	30
2E	2.72	6	4.55	1.25	0.75		25.5
5B	2.97	7.5	4	1	1	.75 (Next to red)	22.5
3A	3.17	6	3.39	1	1		20
5A	3.31	7	3.55	0.75	1		19

#	READABILITY RATING	FONT SIZE	COLOR CONTRAST	FONT WEIGHT	FONT PROPORTION	OTHER FACTORS	TRI
3B	3.42	6	4.3	1	1	. 7 5 (Tight)	19.5
3D	3.62	6	7	0.75	1	.6 (Serif Italic)	19
4C	3.78	3.8	6.5	0.75	1		18.5
3E	3.88	5	5.44	0.75	0.75		15
4A	3.95	4.2	5.66	0.75	0.75		13
4D	4.02	4	3	1	1		12
4E	4.30	3	8.4	0.5	0.75		10
4B	4.44	13	2.8	0.75	0.5		13.5
5E	4.62	3.7	2.9	1.25	0.75		10
5D	4.72	2	6	1	1		12
5C	4.84	6	1.25	1	1		7.5







RECOMMENDATIONS

- **Font Size ≥ 7**
- **Color Contrast Ratio** ≥ 3:1
- T.R.I. ≥ 50

LIMITATIONS

LIMITATIONS

- _ print material only
- _ body copy only
 - (distinct from logos, headlines, display text, graphics)
- _ Factors to be considered in future studies
 - (reading conditions, paper, printing process, etc.)

Graphic designers are responsible for making design decisions and we should work together and solve this problem and make the world around us more visible.